Code: 15A05601

B.Tech III Year II Semester (R15) Regular Examinations May/June 2018

COMPILER DESIGN

(Common to CSE & IT)

Time: 3 hours Max. Marks: 70

PART - A

(Compulsory Question)

- 1 Answer the following: $(10 \times 02 = 20 \text{ Marks})$
 - (a) What is the role of input buffering in lexical analyzer?
 - (b) Write a regular expression for a constant.
 - (c) What is ambiguous grammar? Give an example.
 - (d) Write a code segment for parser generator to generate a parse tree of an expression.
 - (e) Write syntax directed translation scheme for infix to postfix conversion.
 - (f) What is L-attributed definition?
 - (g) What are the operations required on a symbol table?
 - (h) What is the use of stack memory?
 - (i) What is basic block?
 - (j) Why loop optimization is so important than other code optimization?

PART - B

(Answer all five units, $5 \times 10 = 50 \text{ Marks}$)

[UNIT - I]

2 (a) Show the sequence output of each phase of a compiler for the following code segment:

int x = 5, y = 10,z; z = x + y*5; printf("%d", z);5.

(b) Write a LEX program for a C programming language.

OR

- 3 (a) Explain about state minimization of finite automata.
 - (b) Construct NFA and find DFA for a pattern recognition of (a/b)*abb.

UNIT – II

4 Construct CLR parsing for the following grammar:

 $S \rightarrow CC$

 $C \rightarrow cC/d$

OR

- 5 (a) What is unambiguous grammar? Give an example for ambiguous grammar.
 - (b) Write a code for parser generator of an assignment and if-then-else statement.

UNIT - III

- 6 (a) What is meant by back patching? Show back patching in a Boolean expression.
 - (b) Discuss various types of three address code representation for the following code segments:

x = x+y*10; z = x;

OR

7 Write SDT to generate intermediate code for assignment statement. Give an example.

UNIT – IV

- 8 (a) Describe about symbol table organization for block structured language.
 - (b) Explain how to allocate heap memory space for dynamic memory allocation.

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- 9 (a) Describe about various representations of symbol table.
 - (b) What is activation record? Explain the structure of an activation record.

UNIT - V

- 10 (a) What is direct acyclic graph? Explain how this is useful for dataflow analysis.
 - (b) Describe the following (i) Common subsection (ii) Induction variable elimination.

OR

11 Describe about various peephole techniques with examples.