Max. Marks: 75

Code No: 115ED

Time: 3 hours

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech III Year I Semester Examinations, November/December - 2016 LINUX PROGRAMMING

(Information Technology)

Note: This question paper contains two parts A and B. Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions. PART - A **(25 Marks)** 1.a) Draw the architecture of UNIX like systems. [2] Explain 3 network related commands. b) [3] c) What are symbolic links? How is it different from hard links? [2] Why do we need chmod and fchmod functions? d) [3] What are the uses of fork function? [2] e) What is a zombie process? f) [3] g) Define Inter process communication. [2] h) State the importance of file locking. [3] List out some APIs associated for shared memory. i) [2] Write the differences between unix domain and inter domain. i) [3] PART - B **(50 Marks)** 2.a) Explain briefly about text processing and process utilities. Differentiate between shell variables and environment variables and user defined b) variables. [6+4]OR Explain the following commands with syntax, options and examples: 3.a) i) head ii) tail Write a shell script to count the number of lines in a text file without using wc b) command. [4+6]Write about File and Directory maintenance system calls? Give Syntax and examples. 4. [10]

OR

- 5.a) Define a system call? Explain how the system call differs from that of the library functions.
 - b) Write the syntax for the following
 - i) opendir ii) readdir iii) closedir iv) rewinddir

[6+4]

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6.a)	Differentiate between fork() and vfork()

b) Explain clearly the Signal concept with a suitable example.

[4+6]

OR

- 7.a) Write the syntax of six versions of 'exec' functions and also explain how these functions differ from each other.
 - b) What are the signals that are not ignored or blocked? Explain the reason behind it with an example. [6+4]
- 8. What are pipes? Explain their limitations. Explain how pipes are created and used in IPC with an examples. [10]

OR

- 9.a) Write a program to illustrate msgsnd() and msgrcv() system calls.
 - b) What is meant by name space? Give the name spaces of various IPC mechanisms in Unix. [5+5]
- 10.a) Explain how to attach and detach a shared-memory segment.
 - b) Explain the working of 'fork' and 'join' in TCP/IP sockets.

[5+5]

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- 11.a) Explain how to control a shared-memory segment.
 - b) Explain briefly about the following socket APIs with clear syntax: [4+6] i) bind() ii) listen()

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