[5+5]

## Code No: 126EQ

## JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech III Year II Semester Examinations, May - 2016 OBJECT ORIENTED ANALYSIS AND DESIGN

(Common to CSE, IT)

Time: 3 hours Max. Marks: 75 **Note:** This question paper contains two parts A and B. Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions. PART - A **(25 Marks)** 1.a) What is an artifact? [2] What are the adornments in the UML? b) [3] What is navigation? [2] c) Explain the levels of visibility. d) [3] What is use case diagram? e) [2] What are interaction diagrams? f) [3] g) What is a component? [2] What is a deployment diagram? h) [3] What are the common uses of deployment diagrams? [2] i) What are the three kinds of components? i) [3] PART - B **(50 Marks)** 2.a) What are behavioral things? Explain. What is UML? Where can the UML to be used? b) [5+5]What are the principles of modeling? Explain. 3.a) b) Draw the architecture of a software-intensive system and explain. [5+5]4.a) What are the various kinds of Classifiers? Explain. How to model the seams in a system? b) [5+5]5.a) Explain about generalization with an example. Describe interfaces, types and roles with examples. [5+5]b) Explain about use cases and actors and use cases and flow of events. 6.a) How to model a flow of control? b) [5+5]OR 7.aExplain sequence diagram with suitable example.

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How to model the requirements of a system?

b)

8.a)	Explain the following:		
	i) History states		
	ii) Time and space		
b)	How to model an API?		[5+5]
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9.a)	How to model an embedded system?		
b)	Differentiate the following:		
	i) Components and classes		
	ii) Nodes and components.		[4+6]
10.	Explain the following:		
	a) Patterns and architecture		
	b) Modeling an executable release.		[5+5]
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11.	Draw the following diagrams for the unif	ied library application:	
	a) Class diagrams		
	b) Interaction diagrams.		[5+5]

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