## III B. Tech I Semester Supplementary Examinations, February-2022

 COMPILER DESIGN(Computer Science and Engineering)
Time: 3 hours
Max. Marks: 70
Note: 1. Question Paper consists of two parts (Part-A and Part-B)
2. Answer ALL the question in Part-A
3. Answer any FOUR Questions from Part-B

## PART -A

(14 Marks)

1. a) Differentiate Compiler and Interpreter.
b) Explain the concept of ambiguity.
c) Differentiate inherited and synthesized attributes.
d) Explain the role of intermediate code generator in compilation process.
e) Explain issues in the design of a code generator.
f) Define global common sub expression.

## PART -B

2. Explain the various phases of compiler with neat diagram.
3. a) What is shift-reduce parser? Consider the following grammar:

$$
E \rightarrow E-E|E * E| i d
$$

Perform shift-reduce parsing of the input string

$$
i d 1-i d 2 * i d 3
$$

b) Define left recursive and eliminate left recursion for the following grammar:

$$
\begin{aligned}
& S \rightarrow A a \mid b \\
& A \rightarrow A c|S d| \varepsilon
\end{aligned}
$$

4. a) Construct the LALR parsing table for the grammar G

$$
\begin{aligned}
& S \rightarrow L=R \mid R \\
& L \rightarrow * R \mid i d \\
& R \rightarrow L
\end{aligned}
$$

b) Define syntax directed transactions and perform the evaluation [6M] order of SDTS.
5. a) Explain type checking and type conversions with examples.
b) Generate the three address code for $a=b *-c+b *-c$.

## 1 of 2

6. a) Compare static and stack allocations.
b) Construct basic blocks, data flow graph for the following:

$$
\begin{aligned}
& \text { for }(i=1 \text { to } n) \\
& \left\{\begin{array}{l}
\text { f }
\end{array}\right. \\
& j=1 ; \\
& \text { while }(j<=n) \\
& \{ \\
& A=B * C / D ; \\
& j=j+1 ; \\
& \}\}
\end{aligned}
$$

7. a) Explain how code motion and strength reduction is used for loop [7M] optimization.
b) Explain about the method of computing transfer equations for reaching definitions.

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