Total No. of Questions: 10]		SEAT No. :	
P3855	[5561]-283	[Total No. of Pages : 2	
	B.E. (Computer Engineer	ring)	
	PERVASIVE COMPUT	· -	
	(2012 Pattern) (Elective-II) (Semest	er - I) (410445B)	
Time: 21/	/2 Hours] ons to the candidates:	[Max. Marks : 70	
1) 2) 3) 4)	Answer Q1 or Q2, Q3 or Q4, Q5 or Q6, Q7 or Q8, Neat diagrams must be drawn wherever necessary Figures to the right indicate full marks. Assume suitable data, if necessary.		
Q1) a)	Define and explain the following terms.	[5]	
	i) Ambient Intelligence		
	ii) Calm Computer		
b)	What are the core properties of Ubicom symmodel.	stems? Draw Ubicom system [5]	
	OR		
Q2) a)	Explain wearable computer interaction.	[5]	
b)	Explain location Management principle computing.	s and techniques in mobile [5]	
Q3) a)	Explain Context aware computing and types	s of contexts with example.[6]	
b)	Explain mobile middleware with example.	[4]	
	OR		
Q4) a)	What is Virtual Reality? Explain with exam	ple. [4]	
b)	Explain application aware adaptation archit	tecture. [6]	
Q 5) a)	Explain mobile and wireless security issues	[8]	

b) Write short notes on

> i) Cyber Physical Systems

Traffic analysis [8] ii)

OR

P.T.O.

Q6)	a)	Explain experimental comparison of collaborative defense strategies network security.	
	b)	Explain the various problems with GSM security.	[8]
Q 7)	a)	Explain smart Human-Device Interaction in detail.	[10]
	b)	Explain Human intelligence versus machine intelligence.	[8]
		OR	
Q 8)	a)	Explain the following in detail:	
		i) Man in the middle Attack	
		ii) Replay attacks	[10]
	b)	Explain traditional security issues in pervasive applications.	[8]
Q9)	a)	Explain V-SAT Security models in Ubicom.	[8]
	b)	Discuss blowfish algorithm in detail for authentication.	[8]
		OR	
Q10)a)	What is mobile agent? Explain its architecture.	[8]
	b)	Write a short note on Kerberos authentication algorithm.	[8]