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BE/Insem./APR-194

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B.E. (Computer Engineering)

410449: SOFTWARE DESIGN METHODOLOGIES AND TESTING (2012 Pattern) (Semester - II) (410449)

(2012 Pattern) (Semester - II) (410449) Time: 1 Hour] [Max. Marks : 30] Instructions to the candidates: Answer Q1or Q2, Q3 or Q4,Q5 or 6. Figures to the right indicate full marks. **Q1**) a) Describe and explain the significance of 4+1 architecture aiew [5] With a suitable example explain different stereotype used in the UML b) diagram [5] OR Justify the need of modeling with an example, what are the different *Q***2**) a) types of modeling in UML? [5] Draw a sequence diagram of hospital management system [5] b) *Q3*) a) What you mean by location transparency & platform transparency? Explain with the reference of SOA. [5] State and explain different architectural view. b) [5] OR What is the broker pattern? Explain its significance with the SOA **Q4**) a) [5] b) Explain asynchronous message communication pattern with callback pattern with suitable example. [5]

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- **Q5**) a) What are the different essential elements of design pattern? Explain the significance of each. [5]
 - b) What is singleton pattern? Explain one scenario where singleton pattern can be applied.

[5]

OR

- Q6) a) Explain the adapter pattern with reference to the intent, motivation, applicability, implementation and consequences. [6]
 - b) What are the different criteria to select a good design pattern? Explain in brief. [4]

